

Cub SL & MACH 1 Cub

Touch-Up Guns

Cub SL and MACH 1 Cub

The Cub SL (siphon/pressure) and MACH 1 Cub (overhead trigger) are the finest touch-up and specialty HVLP coatings guns available today.

Special air and fluid nozzles enable these guns to atomize fluid at low velocities, creating a soft spray effect. A range of fluid and air nozzles are available. These guns have been ergonomically designed to give operators superb control and comfort over a wide range of uses.



Cub SL



MACH 1 Cub

Cub SL

The Cub SL gun is in use throughout the world. Perfect for touch-up or fine finish detail spraying. The Cub SL can be outfitted with an 8 oz. siphon or pressure-assisted cup.

Cub SL Specifications:

Body: Drop-forged aluminum
 Weight: 12.3 Oz.
 Air Inlet: 1/4" NPS (m)
 Fluid Inlet: 1/4" NPS (m)
 Fluid Passages: Stainless Steel
 Feed Type: Pressure / Siphon Feed
 Part Sheet: 77-2734
 Gun Repair Kit: 54-4479

Cub SL Most Popular Nozzle Set Ups:

Cub SL 55T - 2S
 Cub SL 40T - 2S

Cub SL Outfits:

Siphon - 8 Oz. Siphon Cup. 98-637
 Pressure Assist - 8 Oz. Cup. 98-639

MACH 1 Cub

The MACH 1 Cub (overhead trigger) was designed with ultimate precision and operator comfort in mind—a compact, lightweight gun that is easily maneuverable yet extremely durable. The MACH 1 Cub features a lateral index finger trigger for natural control and an elongated fluid inlet to serve as a finger rest. Newly designed air caps enable the MACH 1 Cub to produce unsurpassed atomization quality in a 10-inch spray pattern.

MACH 1 Cub Specifications:

Body: Drop-forged aluminum
 Weight: 10 Oz.
 Air Inlet: 1/4" NPS (m)
 Fluid Inlet: 1/4" NPS (m)
 Fluid Passages: Stainless Steel
 Feed Type: Pressure / Siphon Feed
 Part Sheet: 77-2570
 Gun Repair Kit: 54-4139

MACH 1 Cub Most Popular Nozzle Set Ups:

MACH 1 Cub 55T - 2S
 (All set-ups come with a 54-4109 stainless steel fluid needle.)

MACH 1 Cub Outfits:

Siphon - 8 Oz. Siphon Cup. 98-1155
 See page 17 for additional air pressure and fluid nozzle selection charts for Cub SL and MACH 1

